



Kevin PICARD

Full Stack Engineer | React

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Links

My website

Skills

React

TypeScript

Git

JavaScript

Angular

Node.js

Python

Linux

HTML & CSS

Bootstrap

SQL

Docker

MongoDB

Languages

French



English



Profile

I am a mid-senior Full Stack Developer with a diverse range of technical skills and a passion for React development, I am seeking new opportunities to bring my expertise and my vision to the table.

I'm currently holding a 485 visa (Expiring in December 2024) and currently going through the process of getting my 189 Skilled Independent Visa.

Employment History

Mar 2023 — Sep 2023

Sydney, Australia

Full Stack Software Engineer at PlanPay

PlanPay is an online payment platform allowing customers to plan their trip by paying in installments before the due date. PlanPay is integrated on merchant platform as a payment method.

As a Full Stack Software Engineer, I:

- Upgraded the payment widget by creating easier interactions and calculations for users.
- Improved customers payment plans, allowing users to have more freedom over it with multiples actions (modifying the payments frequency, etc..).
- Achieved a way for customers and merchants to create custom plans and have a secure way of payment through a custom link .

Nicknamed « Silent Killer » by my peers, my ability to read, adapt, refactor and solve problems made me a « incredible asset for the team »

Oct 2022 — Mar 2023

Sydney, Australia

Digital Platform Consultant at OnePoint

Onepoint is a global niche transformation consultancy offering business advisory and tech delivery services. Created in 2002 out of Paris, the company now spans 3 continents with 2,500 professionals.

As a consultant, I:

- Developed and revamped an Android App in Kotlin for the fitness brand "Fitness First".
- Improved the application stability by analyzing, designing and writing tests.
- Successfully released the application on Google Play.
- Leveraged the Firebase platform to implement real-time data synchronization and push notifications.

Sep 2021 — Sep 2022

Nice, France

DevOps Engineer at Amadeus

Amadeus is known for its innovative approach and commitment to delivering high-quality technology solutions to its clients, making it a respected player in the travel industry.

As a DevOps Engineer, I:

- Facilitated product deliveries by conducting DevOps operation (pipelines, CI/CD, etc..)
- Identified and solved errors / bench-marked / improved clusters
- Wrote documentation including diagnosis, guidelines, and errors of running systems

Mar 2021 — Aug 2021

Nice, France

Full Stack Engineer at Amadeus

Amadeus is a technology company providing IT solutions for the travel industry, offering services such as global distribution systems, booking engines and software solutions to improve efficiency and customer experience.

As a Full Stack Engineer, I:

- Provided non-technical people a way to create a set of predefined actions (workflows) easily (drag and drop) by designing and developing a web application.
- Updated Angular libraries to fulfill the needs of the current application and its future.
- Successfully deployed the application on the cloud, to be accessible by anyone in need.
- Ensured the good release and the future of the application by performing DevOps operation (CI/CD, unit testing, pipelines, ...).

Oct 2018 — Aug 2021

Nice, France

Full Stack Engineer at SEPLAY

SEPLAY is a project sponsored by EPITECH school aimed at assisting neuro-degenerative disease patients (such as Multiple Sclerosis) by educating them about their condition and helping them adapt through Unity games.

As a Product Designer and a Full Stack Engineer, I:

- Designed the scope of the project and its games by meeting doctors and patients to collect insights.
- Ensure the development of the games by being Product Owner and Scrum Master to make sure delays, scope and features were respected.
- Redefined product by getting feedback from testers (patients and doctors).
- Giving meaningful data to doctors by designing dashboards, one for patients and one for doctors to evaluate the evolution of diseases.

- Led a team of 6 to an amazing product release by getting partnership with hospitals (city of Nice and Lille in France) and provided them with 3 different games (Games to explain and explain and evaluate the symptoms) and 2 dashboards (To see the progression of the disease over time and to help doctors in providing adapted treatment/help).

Education

Paris, France

EPITECH

Masters of IT

Nice, France

EPITECH

Bachelor of IT